



2012

**CONTEST
RULES**

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MISSION STATEMENT

WGASC is a non-profit, youth organization which cultivates personal growth through competitive performance opportunities in an organized forum that promotes self esteem, education and freedom of creativity.

WGASC CONTACT INFORMATION

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Educational Coordinator	Chris Casteel
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Music Licensing Administrator ...	Tracy Williams
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E-COMMITTEE

President	Kevin Roberts
VP-Records	Debby Gibson
VP-Finances	Daniel Mack
VP-Adjudication	Richard Kramer
VP-Public Relations	Robert Hahn

BOARD OF DIRECTORS

Greg Llacer
Daryl Lee Specter
Lynn Kunster

WGASC CONTEST RULES

WGASC discourages independent color guards from utilizing membership composed of any high school students who were previously enrolled in an active winter guard high school program and have not yet graduated.

WGASC also discourages independent color guards from utilizing membership who have outstanding monies owed to a previous unit.

All performers at a WGASC event will be required to wear protective footwear while outside the performance area.

1. ELIGIBILITY

- 1.1 Color Guards composed of performers not over 22 years of age on March 31st of any given year shall be permitted to compete in contests governed by WGASC. This age rule applies to all units except those entered in Independent World Class. Independent World Class Units may compete with members of any age. Each unit appearing in a WGASC contest shall be prepared to show proof of members' ages.
- 1.2 Color Guards whose total membership comes from the same school or schools that feed into that school and abide by the WGASC age rule may compete in the scholastic (non-post secondary) divisions provided by WGASC. Each school unit appearing in a WGASC contest in a scholastic class shall be prepared to show proof of enrollment in sponsoring schools.
- 1.3 Color Guards may not compete with less than (5) performers in the competition area at any time.

PENALTY: Disqualification - Any unit violating any requirement in the ELIGIBILITY section shall be disqualified.

2. COMPETITION AREA

- 2.1 The competition area will measure a minimum of 60' x 90' and does not include entry ramps, hallways or any bleachers or seating area. Units are permitted to utilize the entire "competition area" for their performance. Units may use "floors" or tarps larger than sixty by ninety (60' x 90') feet or larger than the designated "competition area". In the event that a unit has a floor cover larger than the designated "competition area" the floor cover must be folded to fit into the designated "competition area".

PENALTY: One-tenth (0.1) of a point penalty shall be assessed for each member for each boundary offense or violation of the "competition area".

2. COMPETITION AREA, CONT...

- 2.2 For WGASC contests, a diagram (floor plan) shall be made available to all competing units to identify the “competition area”. All WGASC contest sites should have a minimum of sixty by ninety (60’ x 90’) feet to accommodate the standard “competition area.” Once performance timing begins, no performer may leave the “competition area”. Equipment and props may be placed outside of the “competition area”, but not extend more than five (5’) feet beyond the designated “competition area”. There can be no equipment choreography outside the “competition area.”
- 2.3 The front sideline shall be considered to extend the full width of the competition area and shall be clearly marked. This area must be a minimum of five (5) feet from the spectator seating area.
- 2.4 There shall be a five (5) foot safety zone beyond the sixty (60) foot competition area. This may be achieved by pushing back or roping off bleachers.
- 2.5 All measurements shall be made from the center of the front boundary line. The centerline shall be completely marked from the front center mark to the back center mark.
- 2.6 All WGASC contests will have a high quality sound system including CD player and the capability to use external devices such as mp3 players and/or iPods.
- 2.7 Units may not pull out their floor tarp(s) at show sites due to limited space at show sites except in the performance area or in a designated folding area.

PENALTY: Two (2.0) point penalty for each infraction.

3. SCORING

- 3.1 All adjudicators with the exception of the Timing and Penalties Judge will be located in the stands.

The elements to be judged for Open and World classes are:

CAPTION	POINTS/# OF JUDGES
Individual Analysis Equipment	20.0 (1)
Vocabulary	10.0
Excellence	10.0
Individual Analysis Movement	20.0 (1)
Vocabulary	10.0
Excellence	10.0
Ensemble Analysis	20.0 (1)
Composition	10.0
Excellence	10.0
General Effect	20.0 (2)
Repertoire	10.0
Performance	10.0
Timing and Penalties Penalty (1)	
Total:	100.0 (6)

3. SCORING, CON'T...

The elements to be judged for Southern California Jr HS, A/AA/AAA and Intermediate A/Scholastic A classes are:

CAPTION	POINTS/# OF JUDGES
Individual Analysis Equipment	20.0 (1)
Vocabulary	7.0
Excellence	13.0
Individual Analysis Movement	20.0 (1)
Vocabulary	7.0
Excellence	13.0
Ensemble Analysis	20.0 (1)
Composition	10.0
Excellence	10.0
General Effect	20.0 (2)
Repertoire	10.0
Performance	10.0
Timing and Penalties Penalty (1)	
Total:	<u>100.0 (6)</u>

3.2 Each level of classification will have a set of score sheets unique to its classification.

4. EQUIPMENT

4.1 All equipment tips on rifles, flagpoles, and sabers must be padded or taped. The bottom of all props, flats and scenery made of wood, metal or PVC type plastic must be padded or taped so as not to damage the floor. Soft-soled shoes need no added protection. Hard-soled shoes must be taped.

PENALTY: Two (2.0) point penalty for each infraction.

4.2 Props and/or authorized equipment may be utilized or placed in the competition area by unit members at any time during the “performance time” (see timing for clarification) or may be placed in the competition area by non-performing members prior to the start of competition. Authorized equipment may be placed on or in front of the front sidelines.

4.3 Definitions of authorized equipment:

4.3-1 Flags are defined as any material attached to a pike, pole, rod or staff other than an authorized weapon and used as a flag, with a minimum size of eight (8) inches by twelve (12) inches. National colors must be at least three (3) feet by five (5) feet. Flagpoles must be at least twenty-four (24) inches in length. (Curved and straight poles are acceptable; however, complete circles, squares, etc. to which material is attached are not flags. Material attached to chains, ropes or hoses are not considered flags.) The intent of this definition is to utilize a flag as a flag and not as a backdrop or a prop.

4. EQUIPMENT, CON'T...

- 4.3-2 Rifles or simulated rifles are defined as devices constructed so as to conform to the outward appearance of a military rifle past or present. Sights, slings, trigger, trigger housing, bolt and bolt levers are optional. Rifles must be at least twenty-four (24) inches in length. Airblades and sickle rifles are classified as props.
- 4.3-3 Sabers/swords are defined as those weapons which are designed to be hand held for cutting, thrusting or slashing an enemy, with either a curved (saber) blade or a straight (sword) blade which may be constructed of wood, plastic, metal or any other suitable material. A cutting edge is not required. Simulated sabers/swords must have either a hand guard or a hilt and must be at least twenty-four (24) inches in length.
- 4.3-4 Authorized equipment may be modified by the addition of visual items, however, attaching a flag, rifle or saber/sword to a prop does not make the prop a flag, rifle or saber/sword – it is still a prop. Timing and Penalty judges have the right to inspect and challenge guards for authorized equipment either before or after the maximum performance time with permission of the Contest Director.
- 4.4 Amplification can be used in the competition area by performing members playing musical instruments, singing or voice. The electrical source for electronic instruments must be a 115/120 V typical wall outlet (if available) as noted on the footprint of the facility as supplied by the sponsor. Car/truck type wet batteries cannot be used. The only batteries that will be allowed are “off the shelf” type flashlight batteries. Gasoline, electric or manual powered generators will not be allowed. Lighting cannot be turned off in the competition area by a unit.

PENALTY: Disqualification

- 4.5 Tap and/or dancing shoes will be only be allowed on a hard surface provided by the competing unit. The hard surface will be properly padded (carpeting, foam, etc.) so as not to damage the floor. A “floor” or tarp alone is not proper padding.

PENALTY: Two (2.0) point penalty for each infraction.

- 4.6 The use of recorded music and/or live musical instruments is optional. Proficiency of playing shall not be judged. Musician’s age must be consistent with Rule 1.1 under Eligibility.

4.7 Recorded music:

- All units should upload their soundtrack on the Director’s Portal on the WGASC website by Thursday at 12:00 AM Midnight (PST) before a contest.
- If a CD is used, it must be turned into the Announcer before the unit’s performance. All CD’s should be clearly marked with units name and division. The CD must only have one track. A sound check may be made before contest or at a break/intermission.
- MP3 players including iPods and Smartphones may be used and must be fully charged. The performance sound track must be the only song/track on playlist. The volume on the unit must be turned up 100%. All Smart Phones must be placed in “Airplane Mode”. A Sound check is required.

PENALTY: A one (1.0) point penalty for a non-dedicated CD or violation of the iPod, Smart Phone requirements will be assessed.

4. EQUIPMENT, CON'T...

- 4.8 All props must be able to fit through a standard size (36") single door. A seventy-two (72) inch double door is preferred. No timing exceptions will be made for oversized props. Props will not be allowed in the competition area before the unit's performance time.
- 4.9 Definitions of prohibited equipment:
- 4.9-1 No pyrotechnics, discharge of arms, pressurized canisters, dangerous materials, flammable liquids or animals will be permitted in or around the competition area. Smoke machines will not be allowed. Electrical (plug-in or battery operated) or compressed air apparatuses, including lights, lasers, and flashcubes (electrical or chemical) will not be allowed. Battery operated devices using "common use" batteries (AA, AAA, AAAA, C, D, N, 9V and button cells) are allowed. Car and/or truck type batteries are not allowed.
- 4.9-2 The use of powder, dirt or any other airborne substance that does not dissipate before the maximum interval time is strictly prohibited.
- 4.9-3 The use of any flammable gas such as helium, including helium-filled balloons, shall be strictly prohibited.
- 4.9-4 At no time can equipment/props intentionally leave the performance area where spectator safety is at risk.

PENALTY: Disqualification

5. TIMING

- 5.1 Units shall be scheduled to compete at the following intervals. The "interval time" includes set up, entrance, performance, exit and removal of all props, floors and equipment. Interval time begins once the unit (including personnel involved in set up) has crossed the interval line (either horizontal or vertical, depending on the layout of the gymnasium) to complete set up or when indicated by the Timing and Penalties Judge. Units are allowed to compete using the following maximum interval times:

<u>Time Allotted</u>	<u>Class</u>	<u>Time Allotted</u>	<u>Class</u>
10 Minutes	Independent World Scholastic World	7 Minutes	Regional "A" Regional "AA" Regional "AAA"
9 Minutes	Independent Open Scholastic Open		Independent Regional "A" Regional "A" JH/MS Regional "AA" JH/MS JH/MS "A"
8 Minutes	Independent "A" Scholastic "A" Intermediate "A"		

- 5.1-1 The end of the maximum performance time is at the obvious conclusion of the show, the last sound of the soundtrack, or last body or equipment movement.
- 5.1-2 Interval time will stop once personnel, equipment and/or props have crossed a horizontal or vertical center line depending on the contest site.

PENALTY: One-tenth (.1) of one (1.0) point for each three (3) seconds, or fraction thereof, for delay of contest.

5. TIMING, CON'T...

5.2 Any unit creating a delay in the schedule will be subject to penalty. The time schedule may be expanded at the option of the Contest Director, but not lessened.

PENALTY: Five-tenths (0.5) of a point for each class interval time of delay or part thereof up to the conclusion of the contest.

5.3 Each unit must accumulate a “minimum performance time”. The “performance time” begins with the first sound from the soundtrack (live or recorded), the first body or equipment movement that is visible to the judges on the front sidelines. The “minimum performance time” is the least amount of time that a unit must be on the floor performing. The minimum performance time for a unit is as follows:

4 Minutes

- Independent/Scholastic World Class
- Independent/Scholastic Open Class
- Independent “A” Class
- Scholastic “A” Class
- Intermediate “A” Class

3 Minutes

- Regional “A” Class
- Regional “AA” Class
- Regional “AAA” Class
- Independent Regional “A” Class
- Regional “A” JH/MS Classes
- Regional “AA” JH/MS Class
- JH/MS “A” Class

5.4 The “maximum performance time” is the most amount of time that a unit may be on the floor performing. The “maximum performance time” for a unit is as follows:

7 ½ Minutes

- Independent/Scholastic World Class

6 ½ Minutes

- Independent/Scholastic Open Class

5 ½ Minutes

- Independent “A” Class
- Scholastic “A” Class
- Intermediate “A” Class

4 Minutes

- Regional “A” Class
- Regional “AA” Class
- Regional “AAA” Class
- Independent Regional “A” Class
- Southern California “A” JH/MS Classes
- Southern California “AA” JH/MS Class
- JH/MS “A” Class

The “performance time” ends with the obvious completion of visible body movement or equipment movement to the judges on the front sideline, or the obvious end of the soundtrack (either recorded or live).

5. TIMING, CON'T...

5.5 Authorized equipment that may be used include flags, rifles, sabers or swords. Any weapon used may be simulated. Injuries and/or instantaneous exchanges are included in authorized equipment time. Authorized equipment must be IN HAND/IN USE to be considered for accumulating “authorized equipment time”. (In hand means equipment must be in the performer’s control ready to be used, or being used. EXAMPLES: Saber hung at side with hand touching is not considered authorized equipment in use. Flag being manipulated by the feet or other parts of the body is considered in use.) The minimum “authorized equipment time” for a unit is as follows:

3 ½ Minutes

Independent World Class
Scholastic World Class
Independent Open Class
Scholastic Open Class
Independent “A” Class
Scholastic “A” Class
Intermediate “A” Class

2 ½ Minutes

Regional “A” Class
Regional “AA” Class
Regional “AAA” Class
Independent Regional “A” Class
Regional “A” JH/MS Classes
Regional “AA” JH/MS Class
JH/MS “A” Class

5.5-1 Equipment time can be accumulated only when a unit member is visible to the adjudicators with authorized equipment is in hand/in use.

5.5-2 A unit member is considered visible as determined by the Timing and Penalties Judge with a view from the front sideline.

PENALTY: One-tenth (0.1) of a point for each 3 seconds or fraction thereof.

5.6 If other than competing personnel are removing props or equipment, they may only do so at the obvious conclusion of the unit’s performance.

PENALTY: One-tenth (0.1) of a point for each infraction.

5.7 Each unit, with all competing personnel, shall remain in the competition area and be judged in all captions for the appropriate minimum performance time.

5.8 All captions will be judged for the “performance time” or until the unit leaves the floor, whichever occurs first.

PENALTY: One-tenth (0.1) of a point for each 3 seconds or fraction thereof.

5.9 Units competing at WGASC Contests cannot be required to perform before the time set in the latest contest schedule distributed by the WGASC Office.

6. ENTRY

- 6.1 All performers must enter the competition area through the designated entry door, tunnel or ramp. Prior to the actual start of the performance time, the color guard may utilize the entire arena for setup and pre-show preparations. Once the performance time begins, performers are limited to the designated competition area.
- 6.2 Any equipment and/or props may be placed in the competition area by anyone prior to the start of competition. Any non-performers involved in set up must exit the competition area prior to the start of performance time.
- 6.3 The unit will line up at a ready line to be designated by the Contest Director to enter the competition area. The unit will be instructed by Timing and Penalties Judge to pre-stage on the half of the competition area leading up to the interval line. Interval time will start when the unit is instructed by Timing and Penalties Judge to cross the interval line to complete set up in the entire competition area. The color guard may place themselves anywhere in the competition area (not judged). All performers must start and remain in the competition area. An announcement of "Please welcome from (city, state, country), (name of color guard)" will be made. When the color guard is in position or at any specific time noted to the Timing and Penalties Judge, the announcer will be cued to say, "Performing their show (name of show), is the guard ready?" An instructor designated "OK" to the Timing and Penalties Judge, a clear and distinct salute, verbal or visual point of interest shall acknowledge the color guard is ready to begin their performance time. The announcer will then say, "(name of color guard), you make take the floor in competition." Timing for the "maximum performance time" will begin with the first step of body movement, first move of equipment, or the first note of music, whichever comes first after the announcement ends. Judging begins at this time. No music played through the house system will be allowed until after their acknowledgement.

PENALTY: Five-tenths (0.5) of a point.

- 6.3-1 The front boundary line is inviolate at all times except for personnel involved in entrance set up before the performance or tear down at the end of the performance.

PENALTY: One-tenth (0.1) of a point penalty per offense.

- 6.4 Floor coverings (tarps) may not cover the front boundary line at the beginning of performance time. If a floor covering does cover the front boundary, boundary penalties will still be assessed if members cross the front boundary line.

PENALTY: Two (2) point penalty

- 6.5 Non-competitive, excess uniformed members must avoid any area where they could be considered as competitive members.

7. EXIT

- 7.1 All personnel, equipment and/or props must clear the interval line at the conclusion of interval time.
- 7.2 For purposes of timing, equipment and props are considered “removed” when they cross the interval line. After the equipment/props have crossed this line, they must continue to make forward progress out of the competition area. Failure to make forward progress may result in a penalty for creating a delay in the schedule.
 - 7.2-1 There will be no flying of tarps (also known as “ballooning”) to clear the floor at the conclusion of a unit’s performance.

PENALTY: Disqualification.

7.3 UNITS WHO DAMAGE A GYMNASIUM FLOOR WILL BE HELD LIABLE FOR THE REPAIR AND/OR REPLACEMENT OF THE FLOOR. THE WGASC STRONGLY SUGGESTS THAT ALL UNITS REGULARLY INSPECT THEIR EQUIPMENT FOR WEAR AND FOLLOW THESE GUIDELINES. PLEASE BE RESPONSIBLE AND HELP PROTECT THE CONTEST FLOORS BY MAKING CERTAIN YOUR EQUIPMENT MEETS THESE GUIDELINES.

8. PENALTIES

- 8.1 Timing and Penalty Judges will assess all penalties. Contest Directors may not waive penalties. A color guard has a right to challenge any penalty in consultation with the Chief Judge but any final decision regarding penalties will remain with the Timing and Penalty Judge.
- 8.2 Any unit violating any rule or part of a rule, breaches standard contest etiquette or fails to comply with directions from contest personnel for which no specific penalty is provided, shall be penalized for each such violation, not less than 0.1 point up to disqualification at the discretion of the Contest Director, Color Guard Coordinator or Director of Operations.

INSPECTION GUIDELINES

The following is an informational guideline for units to prepare equipment properly for use in WGASC events. The protection of the gymnasium floor of every site we utilize for our contests is extremely important. Imagine how many school administrators would be eager to have us host contests in their gymnasium if each time we were through they would have to repair or replace the floors at their facility.

The WGASC Contest Rules state:

All flag pikes must be cushioned with rubber plugs or a protective substance. Rifles, sabers/swords and all other props must have adequate protection. It is the responsibility of the contest host to check the equipment.

Footwear is optional. Cleats and rosin are prohibited on all footwear. All footwear must be protected. It is the responsibility of the contest host to check each unit prior to its performance to insure that no harm will be done to the gymnasium floor. The WGASC encourages all contest sponsors to inspect all equipment and footwear of each unit participating in their contest. Any unit with equipment or footwear not meeting the following guidelines will be required to correct the deficiency prior to their entering the gym or the equipment in question will not be allowed into the gym.

PROTECTION GUIDELINES

- Poles - All flag poles should be covered with some type of protective cap. This can be made of rubber, plastic or some type of protection that will protect the gym floor from damage. These can be rubber crutch tips, furniture caps or caps made specifically for flag poles. Any pole which does not have protection, or if the protection is worn out and the pole itself is cutting through, will not be allowed into the gym. This also pertains to short flags, sticks, or props that are made from, or resemble poles that are utilized by the unit. All poles made out of metal, wood, fiberglass, plastic or any other material is covered by these guidelines.
- Rifles – All rifles should have the barrel removed or properly capped. Each end of the rifle must have sufficient padding and/or tape to cover the entire end of the rifle. There are pads specifically made and cut to size to fit on both ends of the rifle. Rifles that are severely worn so that the ends are rounded must have adequate protection so that no bare wood is shown or can be felt with the hand. In addition, rifles with bolts or any mechanisms or appendages that protrude from the side of the rifle must be padded and/or taped sufficiently to protect the floor from damage if dropped. Rifles not meeting these guidelines will not be allowed into the gym. All types of rifles made out of wood, plastic or fiberglass is covered by these guidelines.
- Sabers/Swords – Sabers/swords must have a piece of tape on the end so that it is not sharp to the touch. All hilts or handles must be padded and taped sufficiently to protect the floor from damage if dropped. Sabers/swords not meeting these guidelines will not be allowed into the gym. All types of sabers/swords made out of any type of material are covered by these guidelines.
- Props/Sets – All sets, flats, props or any items brought into the gym including any and all items necessary for the transport of props, sets, flats or equipment must have adequate protection so that they do not damage the floor. Bare wood on the bottom of any prop is unacceptable and must be padded and protected with tape, cloth, carpeting, etc. so that the wood does not come in contact with the gym floor. Props constructed of plastic PVC type piping is acceptable, however, if the unit personnel utilize it as equipment, then it must be protected as if it were a flag pole. Props, sets, flats, carriers or any other type of transport equipment which are wheels must have wheels which are clean and free of all debris and should be made out of plastic or rubber. Bare metal wheels will not be allowed into the gym. In the case of any and all props, sets, flats or equipment, they should not be dragged across the floor during set-up, removal or in the course of the unit's performance.
- Footwear – All footwear should be clean and free of any dirt, rocks or other debris regardless of the composition or type of material or construction of the footwear. Hard-soled shoes or high-heeled shoes must be protected with silver duct tape over the complete surface of the sole of the shoe. Dance shoes, slippers or rubber soled athletic footwear are all acceptable types of footwear, which do not need additional protection.

MUSIC LICENSING AGREEMENT

WGASC Restricted List 2011

The following is a list of works that will not be allowed as part of your sound track. Please make sure to double check with publishers and composers on all copyright permissions before choosing your program. If you wish to use these works, written permission from the copyright owner for permission to perform/arrange must be on file with the WGASC home office. Failure to do so will restrict your unit from the championship video and remove performance coverage or your unit/program/school from the blanket coverage obtained by WGASC.

Composers (all works):

- Music composed or performed by **ACDC**
- Music composed or performed by **Aerosmith**
- Music composed or performed by **William Adams**
- Music composed or performed by **Sade Aud**
- Music composed or performed by **Leonard Bernstein**
- Music composed or performed by **Kurt Cobain**
- Music composed or performed by **Don Felder**
- Music composed or performed by **Foo Fighters**
- Music composed or performed by **Glenn Frey**
- Music composed or performed by **Green Day**
- Music composed or performed by **Jimi Hendrix**
- Music composed by **James Horner** contained in a Paramount Pictures Film
- Music composed or performed by **Charles Ives**
- Music composed or performed by **Michael Jackson**
- Music composed or performed by **Billie Joe**
- Music composed or performed by **Journey**
- Music composed or performed by **Kraftwerk**
- Music composed or performed by **Robert Lamm**
- Music composed or performed by **Led Zeppelin**
- Music composed or performed by **John Lennon**
- Music composed or performed by **Linkin Park**
- Music composed or performed by **David Maslanka**
- Music composed or performed by **Marshall Mather (aka Eminem)**
- Music composed or performed by **Stewart Matthewman**
- Music composed or performed by **Jim Morrison**
- Music composed or performed by **Jason Mraz**
- Music and film scores composed by **Thomas Newman**
- Music composed or performed by **Nine Inch Nails**
- Music composed or performed by **Oasis**
- Music composed or performed by **Outkast**
- Music composed or performed by **James Pankow**
- Music composed or performed by **Vincent Persichetti**
- Music composed or performed by **Prince**
- Music composed or performed by **Trent Reznor**
- Music composed or performed by **Damien Rice**
- Music composed or performed by **Joaquin Rodrigo** (Concierto de Aranjuez)

Composers (all works), con't...

- Music composed or performed by **Skerik** (Eric Walton)
- Music composed or performed by **Bruce Springsteen**
- Music composed or performed by **STYX**
- Music composed or performed by **The Beatles**
- Music composed or performed by **The Black Eyed Peas**
- Music composed or performed by **The Doors**
- Music composed or performed by **The Eagles**
- Music composed or performed by **The Who**
- Music composed or performed by **Steven Tyler**
- Music composed or performed by **Justin Timberlake**
- Music composed or performed by **U2**
- Music composed or performed by **Nobuo Uematsu**
- Music composed or performed by **Van Halen**
- Music and film scores composed by **John Williams**
- Music composed or performed by **YES**

Composers (specific works): These songs are included no matter which artist may "cover" the song.

- **Helen Adu and Stuart Matthewman** - "No Ordinary Love"
- **Andy Barlow and Louise Rhodes** - "Angelica"
- **David Bowie** - "Space Oddity"
- **James Charles Barnes** - "Symphony #3 – "Natalie"
- **Björk** - "Joga", and "The Anchor Song"
- **Matt Crocker and Ruben Morgan** - "You Hold Me Now"
- **Des-ree** - "Kissing You"
- **Jonathan Elias** - "Move"
- **Enya** - "Watermark"
- **Manuel de Falla** - "Ritual Fire Dance"
- **Tina Harris** - "Everything's gonna be Alright"
- **Brian Holland** - "Nowhere to Run"
- **David Holsinger** - "The Easter Symphony - Mvt. 2 - only ("Death Tree")
- **James Horner** - "Yours Forever", and his music contained in any Paramount Pictures Film
- **George Hunter Ivy** - "Danger Heartbreak Dead Ahead"
- **Michael Kamen** - "Brazil" (Main Title)
- **Paul McCartney** - All songs performed by The Beatles
- **Steve Miller** - "Fly Like an Eagle"
- **My Chemical Romance** - "Welcome to the Black Parade"
- **Johnny Nash** - "I Can See Clearly Now"
- **Stevie Nicks** - "Landslide"
- **Carl Orff** - "Carmina Burana"
- **Woody Payne** - "Sweet Home Chicago"
- **Steven Perry** - "Don't Stop Believin'"
- **Paul Simon** - "Mrs Robinson"
- **Eric Whitacre** - "When David Heard" , and "Paradise Lost"

Others:

- Speeches by **Martin Luther King Jr.**
- **Original compositions owned by Hal Leonard**, including, but not limited to the following:
 - Music written by Sam Hazo (excludes those songs owned/published by Boosey & Hawkes)
 - Original music written by Richard Saucedo*
 - Original music written by Jay Bocook*
 - Original music written by Michael Sweeney*
 - Original music written by Paul Lavender* (*Excludes songs that are simply arranged by the above)
- **Disney Music Publications** including:
 - Music from Disney films
 - Music from Touchstone Pictures
 - Music from Buena Vista Pictures
- Music from the ABC "**Schoolhouse Rock**" series
- Music from any **James Bond** movie, regardless of publisher
- Music from "**Wicked**"
- "**God Bless America**"
- Music from "**Riverdance**"
- The use of "**Where the Wild Things Are**"
- Music and stories of **Dr. Seuss**
- Music from the movie **National Treasure**
- Music from **Nintendo** games
- Music from "Cowboy Bebop" by **Yoko Kanno**
- All Works of **Maya Angelou**
- Music from **Mission Impossible**
- Music from **The Godfather (entire series)**
- Music from **Forrest Gump**
- Music from the Motion Picture **Gladiator**
- Music from **Pirates of the Caribbean**
- Music from **Paramount Pictures** movies.
- Music from the movie "**Babel**"
- Music from the movie "**Signs**"
- Music from the movie "**Transformers**"
- Music from the movie "**Titanic**"

Publishers (collections, in their entirety): Arc Music Group, including: Goodman Music, Conrad Music, Sunflower Music, Jewel Music, and Regent Music

Extra Time: The following will not necessarily be denied. However, our experience has been that permission may take longer than average to be granted. You should allow a minimum of 6-8 weeks to license these works.

- "**Cirque de Soeil.**" They will usually grant rights. Advance permission must be proven.
- Music of **John Mayer** - takes extra approval time
- Music by **Andrew Lloyd Webber** requires the approval of his UK office. You will be required to submit your score for approval. Allow a MINIMUM of 3 months from the time to submit your score.
- Music composed/performed by **Queen**. They are required to obtain permission from the copyright owner in the UK. Please allow a MINIMUM of 9 months from the time you submit your request.
- Operas intended for a complete show (months required to approve)
 - "**Boléro**" by Maurice Ravel
 - "**Turandot**" by Giacomo Puccini

COMPETITIVE FLAG CODE

- 1.0 PURPOSE: The purpose of the code is to establish a set of rules and regulation for the use of color guard contest committee, for the display of the National Color of any country uniformed groups may represent, hereinafter referred to as the National Color.
- 2.0 The code confines itself to consideration of the National Color and the items and/or incidents relative to flag etiquette and does not concern itself with the other captions such as analysis or effect, etc. Use of the code shall not be the authority either expressed or implied, to violate any National, State or Provincial laws at variance with it.
- 3.0 Any color guard that is competing shall be subject to this code.
- 4.0 Violations of the code may be noted by any assigned judge, however only the Timing & Penalty Judge may assess a penalty. Infractions of the competitive flag code shall be penalized 0.1 of a point per offense (16 steps or change of direction); however a 1.0 penalty shall be assessed for dropping the National Color.
- 5.0 Any number of National Colors may be carried by a color guard provided they are properly guarded. In the case of the US Flag, any stars in the Union are permitted; however the most recent US Flag shall be carried in the point of honor.
- 6.0 When a competitive unit is carrying a flag of another nation in addition to its own, then it shall be carried according to the UN Protocol, following in honor, the flag of the country from which the guard originates.
- 7.0 The National Color must be at least 3 feet x 5 feet. No flag shall be larger than the National Color.
- 8.0 Finial Pieces: All National Color flagpoles must have a staff head or a finial piece. No National Color should bear any staff head other than a conical spear or those officially authorized by the Army (eagle, acorn, ball or spear) or by the Navy (gilt, star, gilt ball, and flat truck).
- 9.0 Fringe on the National Color is permitted. No streamer, banner or other material may be attached to the pole or finial piece of the National Color. In the case of the US Flag, this does not preclude black crepe streamers when ordered by the President of the United States.
- 10.0 When the National Color is carried by a unit, the maximum distance between the guard and the National Color will be three (3) thirty (30) inch paces. The direction of motion or the direction of facing of the National Color will be considered properly guarded regardless of the relative positions as long as the guard is within the allowable distance. At no time shall another piece of equipment pass between the Color and its guard unless that person qualifies as a guard. Authorized weapons are rifles, sabers, swords, either real or simulated. See rules for definitions on authorized equipment. Bayonets may not be used.
- 11.0 Immediate Front: No other flag in the same unit shall at any time pass or be in the immediate front of the National Color without rendering the proper salute, that being dipping. (Dipping: any position that may be attained by a downward movement of the flag from the zero degree of arc carry, within the 180 degree front of the bearer.) The immediate front is the infinite path through which the National Color can pass safely without contact. This pertains to the immediate front of the National Color and not the immediate front of the other flags.
- 12.0 Trailing: There will be no flag to the 180 degree front of the National Color facing in the same banner direction.
- 13.0 Flash trails and/or sweeps are allowed as long as they are one (1) count or less. This pertains to the movement of the National Color only. (Interpretation: If the trail is caused by a turn or movement of the National Color in one count or less it is not a violation. Should the error be caused by a turn or movement of a flag other than the national Color, this is an immediate violation.)

- 14.0 Point of Honor: No other flag in the same unit may be placed above the national color. Flags out of contact with the bearer will not be penalized for point of honor violations. This applies to flag tosses and aerals.
- 15.0 Placement of the US National Color
 - 15.1 In case of the US Flag, there shall be no flag to the immediate right of the US Flag while facing the same direction.
 - 15.2 Placement of the Canadian National Color
 - 15.2.1 When two (2) or more than three (3) flags are flown together, the Canadian Flag should be seen on the left as seen by the spectators in front of the flag.
 - 15.2.2 When three (3) flags are flown together, the Canadian flag should be occupying The central position with the next ranking flag to the left and third ranking flag to the right as seen by the spectators.
 - 15.2.3 If a number of flags are flown together, the Canadian Flag may be flown at each end of the line of flags.
- 16.0 Carriage and Position of the National Color.
 - 16.1 Dipping of the National Color
 - 16.1.1 The US Flag shall never be dipped in any direction or to any person.
 - 16.1.2 The Canadian flag is dipped to the ground upon the playing of the Royal Anthem or Vice-Regal Salute or as a salute it is dipped to the parallel position to the sovereign, members of the Royal Family related in the first degree to the sovereign or to one of the Sovereign Canadian representatives.
 - 16.2 The National Color shall at all times be carried aloft and free except during the posting ceremony.
 - 16.3 At no time, except for one back step in the act of retrieving colors, shall the National Color bearer back step, engage in theatrical steps or counter marches except when the National Color is posted.
 - 16.4 The National Color bearer shall not execute “to the rear march” or “about face”.
Interpretation: a turn of 180 degrees in two steps or less.
 - 16.5 The National Bearer shall not be armed while in possession of the National Color.
 - 16.6 The National Color shall never be permitted to touch the ground.
 - 16.7 Headgear is required as part of the uniform of the National Color Bearer.

IF THE POSTING CEREMONY IS DONE, THE FOLLOWING FLAG CODE IS IN EFFECT:

- 1.0 At any time the colors are posted, the National Color shall be posted in the right of the saluting point or place of honor and/or the right of the officer receiving salutes or honors.
- 2.0 The National Color and other flags may be posted simultaneously, if not the National Color must be posted last.
- 3.0 The National Color and other flags may be retrieved simultaneously; if not, the National Color must be retrieved first.
- 4.0 Timing for posting purposes will start with the posting of the first flag and end with the retrieving of the last flag, if flag are not posted and retrieved simultaneously. Colors must not be posted for more than 60 seconds.
- 5.0 Flags are deemed posted when neither hand is on the pole.
- 6.0 Flags are deemed retrieved when either hand is on the pole.
- 7.0 No human receptacle may be used in posting colors. During the ceremony of Post and Retrieve, two salutes are required - one immediately following post and the other immediately prior to retrieve.
- 8.0 At any time a salute is required it shall be rendered as a military salute as required by the recognized National military authority of the country of origin of the unit. These salutes must be rendered at least momentarily by all competing members.
- 9.0 Other salutes may be rendered, provided they conform to the dignity and propriety of the National Color and its proper display.
- 10.0 The Guard with the National Color shall remain within the distance limitation during the posting ceremony, covering the National Color. A guard is not required
- 11.0 while the National Color is in the posting receptacle.